

RATING CRITERIA

3 RATING = Beginner or learning the game. May/may not shoot on a regular basis. May shoot in other leagues but maintains a low handicap. Can run 2 or 3 balls from the table but probably cannot run more than two pockets. Cannot play a reliable safe without advice. However, someone who has a high handicap in another league will not be this rating even though they are just learning the game.

4 RATING = Knows the game, can probably run 3 – 5 balls from the table. Can demonstrate some ball control but may be inconsistent. May be able to run 3 - 4 pockets. Demonstrates some ability to play a safe without assistance. *All new players, of “unknown” ability, will start at this rating; actual rating will be established at next captain’s meeting. At the first meeting, after the league starts, handicap changes will be retroactive.*

5 RATING = Can play the game. Can probably run 5 or more balls from the table. Demonstrates ball control. Able to run 3-5 pockets, may even be able to run six. Has a good grasp of playing safe.

6 RATING = Can run 7 or more balls from the table. Demonstrate consistent ball control. Able to run 6 pockets but not consistently. Ability to play a consistent safe.

7 RATING = Can run the table. Can play a consistent safe game. Has the potential to run six on a consistent basis.